



dbHoops [www.dbhoops.org](http://www.dbhoops.org) (330) 209-1033

## 2011 db HOOPS HOLIDAY HOOPFEST RULES

Halftime is 4 minutes long

Warm-ups are 5 minutes long

Each team is given 3 (45 second) timeouts per game. No carryover in Overtime. Each team is allowed 1 timeout per overtime session.

Overtime will last 2 minutes

Regulation foul line to be utilized in grade 6.  
Regulation Foul Line to be utilized in 5<sup>th</sup> grade, players may jump over line  
4<sup>th</sup> graders can shoot from 12 feet

Three point line is in effect.

Team fouls will begin on the 8<sup>th</sup> foul of the half. All 1 and 1 fouls thereafter.

No double bonus

Personal fouls: 5 per player.  
Any defense or offense is permitted. No pressing when ahead by 15 points.  
20 point mercy rule in second half. Clock becomes continuous.

Game Lengths: 4<sup>th</sup>-6<sup>th</sup> Grade 12 minute halves

Clock Stops on all normal whistles

### **Tie Breaker**

#### **1. Head to Head**

#### **2. Point Differential (maximum of 15 per game)**

#### **3. Head To Head (the top team that advances is thrown out)**

**28.5 Sized balls used in the tournament for all divisions**

**Admission is as Follows: Weekend Passes: \$10 for adults**

**Daily: \$4 Adults, \$2 Children (up to 16 years old) and Senior Citizens**



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